

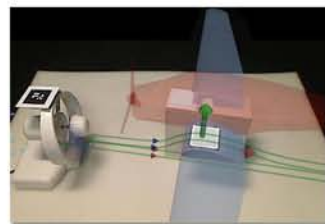
Science Center to Go

— visualising the invisible

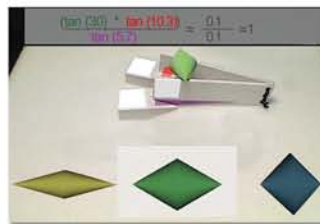


The Science Center to Go (SCeTGo) project aims to bridge the gap between formal and informal education, to promote science learning at all levels, and to assist in ensuring that science not only holds a high place in teaching curricula but also promotes creative problem solving and learning-by-doing.

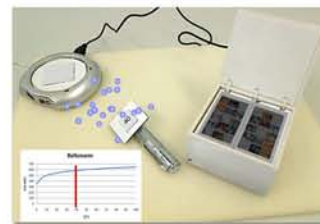
The overall objective, through the exploitation of Augmented Reality (AR) is to integrate experiential learning and supporting materials provided by scientists and educators into a comprehensive knowledge base for learning open to the public.



wing dynamics



classic mechanics



molecule movement



doppler effect



quantum mechanics

VISUALISING THE INVISIBLE

The implementation of Augmented Reality (AR) in the context of the "Hot Air Balloon" exhibit at Heureka science centre in Finland unveiled encouraging results. While the high achievers again did best in the post-knowledge test, low achievers again were clearly catching up with the others. The difference to between the treatment and the control group was clear.

MINIATURE EXHIBITS

The SCeTGo will merge miniature exhibits and existing advanced AR technology in order to demonstrate to learner's new ways of interacting with scientific concepts and phenomena.

CONSORTIUM



Heureka (Finland), www.heureka.fi



ICCS-Institute of Communications and Computer Systems (Greece), www.mfol.ece.ntua.gr



Fraunhofer Institute (Germany), www.fit.fraunhofer.de/index.html



University of Barcelona (Spain), www.ub.edu



University of Bayreuth (Germany), www.uni-bayreuth.de



University of Helsinki (Finland), www.helsinki.fi



Linnaeus University (Sweden), www.lnu.se



Centre for European Research (UK)



Cluj County Teacher Training Centre (Romania), www.ccdcluj.ro



Ellinogermaniki Agogi (Greece), www.ea.gr